

## CECO 1.9.2014-31.12.2015 | Publications

### Articles:

1. Irrmann, O. Paananen, H. & Hannula, O. 2015. Openness in creative hubs: the interplay of spatial, social and activity affordances in collaborative spaces. 31st EGOS Colloquium in Athens, Greece, July 2-4, 2015.
2. Irrmann, O. & Hannula, O. (*under review*) Knowledge Games for Service Design: the Case of the ATLAS Game. Submitted to Simulation & Gaming Special Issue on Service Design Games.
3. Hannula, O. & Harviainen, J. (*accepted*) Efficiently Inefficient: Service Design Games as Innovation Tools. Submitted to the ServDes conference in Copenhagen, Denmark, 24.-26.5.2016.

### Theses:

1. Kosonen, E., 2015. Mixed Mode Communication for Knowledge Co-creation in Networked Organizations. Master's Thesis, Aalto University, Information Networks Degree Program. <http://urn.fi/URN:NBN:fi:aalto-201504082240>
2. Liimatainen, K., 2015. Supporting Inter-Organizational Collaboration in Coworking Clusters: The Role of Place, Community and Coordination. Master's Thesis, Aalto University, Information Networks Degree Program. <http://urn.fi/URN:NBN:fi:aalto-201506303596>
3. Paananen, H., 2015. Balancing Acts – Managing Inter-Organizational Collaboration for Innovation. Aalto University publication series DOCTORAL DISSERTATIONS 113. <http://urn.fi/URN:ISBN:978-952-60-6329-4>